

## ON-LINE REGISTRATION START DATE:

Friday, August 4, 2017:

For All Players: If you did not play in the Spring 2017 season, you will need to start by clicking [here](#), or copy and paste into address bar: <https://www.commonwealthsoccer.org> then click on MDCVSA link or <http://mdcvsa.sportssignup.com> and start setting up your MDCVSA account, pay the MDCVSA fee and then follow over to the CSL site to complete the league registration and select your team. If you are a NEW PLAYER to the league, please contact us before completing any registrations as we need to make sure we can find you a spot on a team first. Please note: we are in the process of finalizing the structure for the season and may have 2 divisions. We will keep you posted on that.

If you are a returning player that played in the Spring 2017 season, then you can directly go to your CSL account and [login](#) to register, or set up your account if you played on a team in the spring that did paper registration. If you have questions on registration just contact us at [cslsoccer@outlook.com](mailto:cslsoccer@outlook.com)

IMPORTANT NOTE: Due to the confusion and continuing issues with the few teams that were still preparing their registration on paper, we are going completely on-line beginning this season, so for the few old teams that were still using paper registration, you will be receiving more detailed instructions soon. Stay tuned for registration updates! This will insure a uniform and consistent roster process and eliminate game day issues with un-rostered players.

MINIMUM PLAYERS: All teams must roster a minimum of 16 players and final cost per players will be determined and announced before registration is open. Teams will only be added to the schedule, once they have 16 players register.

Player registration deadlines for games will be the Friday prior to Sunday's games.

FINAL ROSTER CHANGES: by the Friday before the 4ht regular season game.

## SPECIAL NOTES:

Players not on your roster, will not be allowed to play. It is the manager's responsibility to check the roster and notify the league of any errors by the given date in the email. Players without valid ID at game time will not be allowed to play.

Player passes are not required for CSL play, BUT a picture ID that also has a Date of Birth on it MUST be used at pre-game check-in. If players do not have a picture ID, they will not be allowed to play (Player Passes may still be made at a player's/manager's request). [A REMINDER: If your team or any of your players plan to play in any MDCVSA or USASA tournaments, players passes ARE required for those tournaments.]

Age Waiver Form (Any player under 18 is required to turn in before they will be allowed to play. Must be notarized. If a player has already done one in a previous season for the CSL, that player does not have to do another one for following seasons.)